

# Exact Mean Computation in Dynamic Time Warping Spaces

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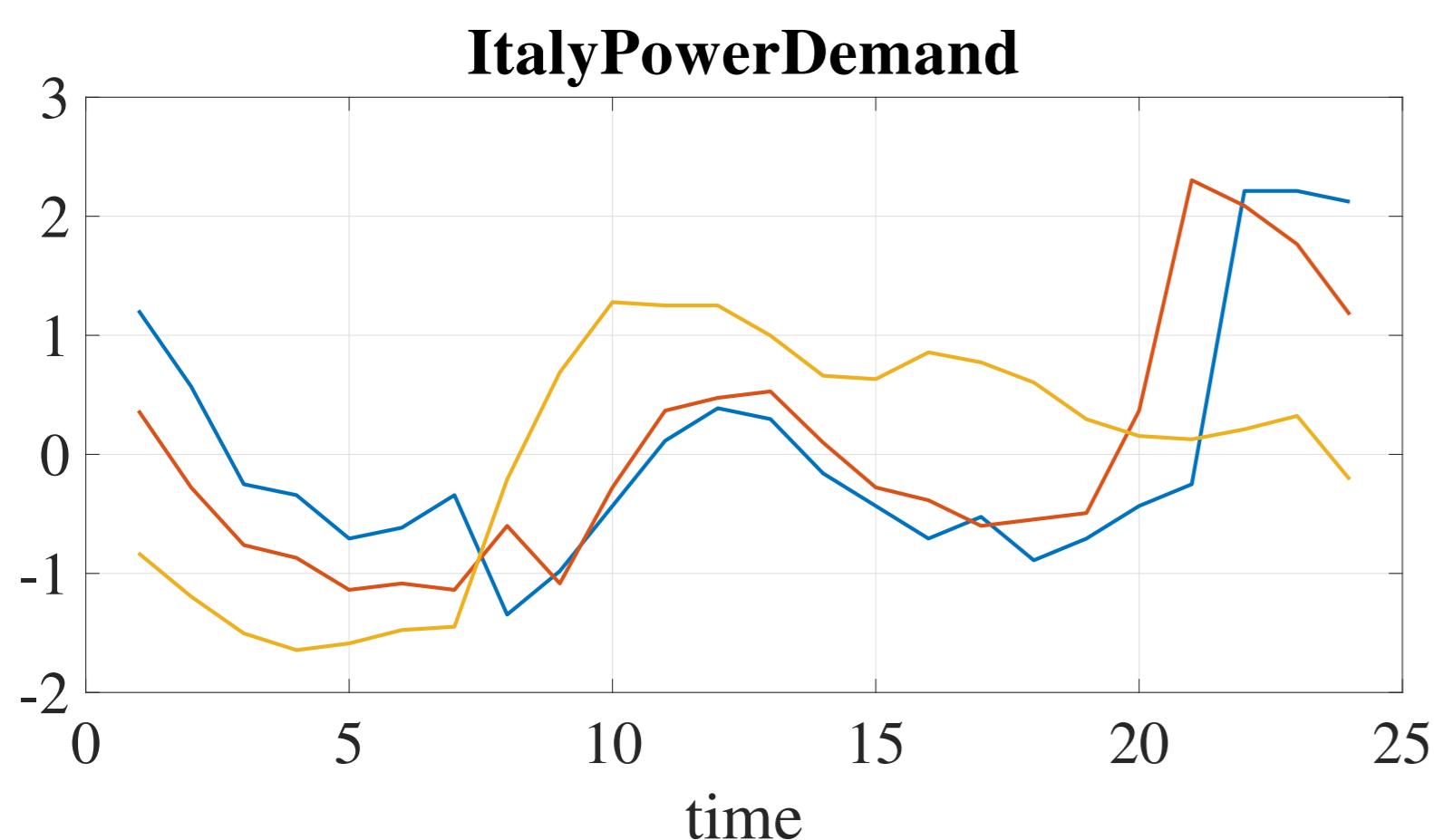
## Abstract

Dynamic time warping constitutes a major tool for analyzing time series. In particular, computing a mean series of a given sample of series in dynamic time warping spaces (by minimizing the Fréchet function) is a challenging computational problem, so far solved by several heuristic, inexact strategies. We spot several inaccuracies in the literature on exact mean computation in dynamic time warping spaces. Our contributions comprise an exact dynamic program computing a mean (useful for benchmarking and evaluating known heuristics). Empirical evaluations reveal significant deficits of the state-of-the-art heuristics in terms of their output quality. Finally, we give an exact polynomial-time algorithm for the special case of binary time series.

**Keywords:** time series analysis, Fréchet function, exact dynamic programming, accuracy of heuristics

## Time series

Ordered, finite sequence of rational numbers.

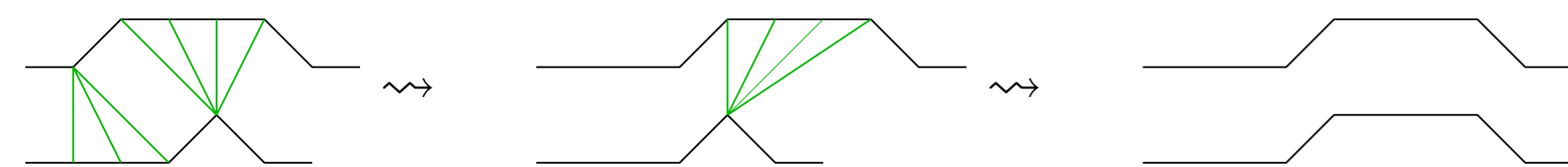


Measurements over time are ubiquitous, occurring in finance, multimedia, internet security, biology, climate research, medicine,...

## Dynamic Time Warping (dtw)

Measures similarity of time series.

**Idea:** Stretch time series non-uniformly such that the resulting warped series align well in terms of some cost function.

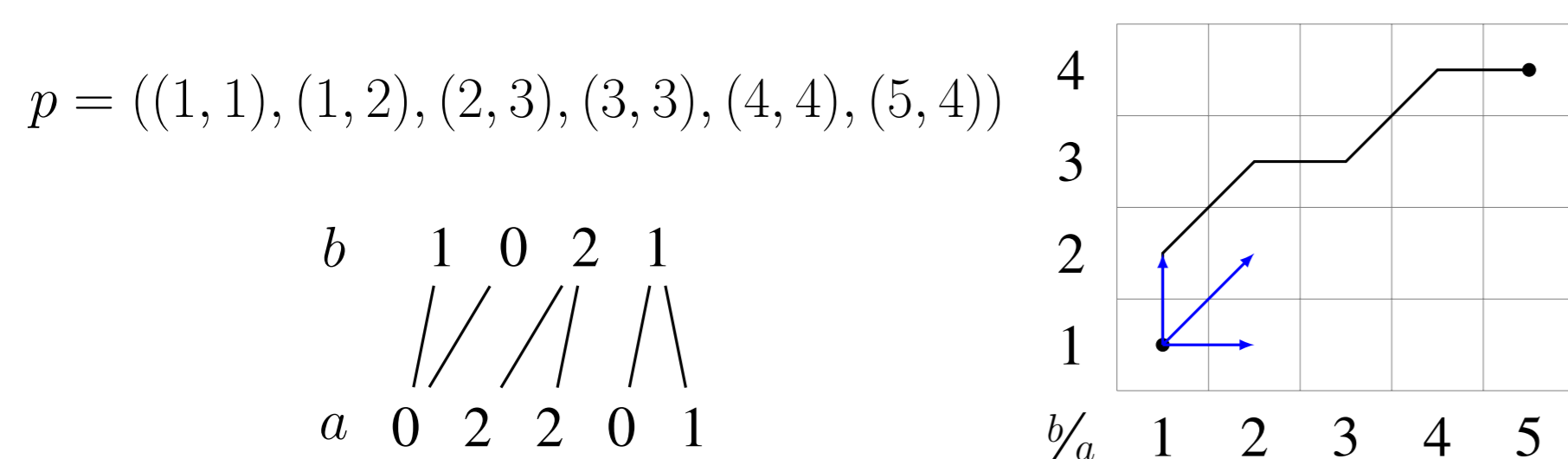


## Definition

A *warping path* of order  $m \times n$  is a sequence  $p = (p_1, \dots, p_L)$  of index pairs  $p_\ell = (i_\ell, j_\ell) \in [m] \times [n]$  such that

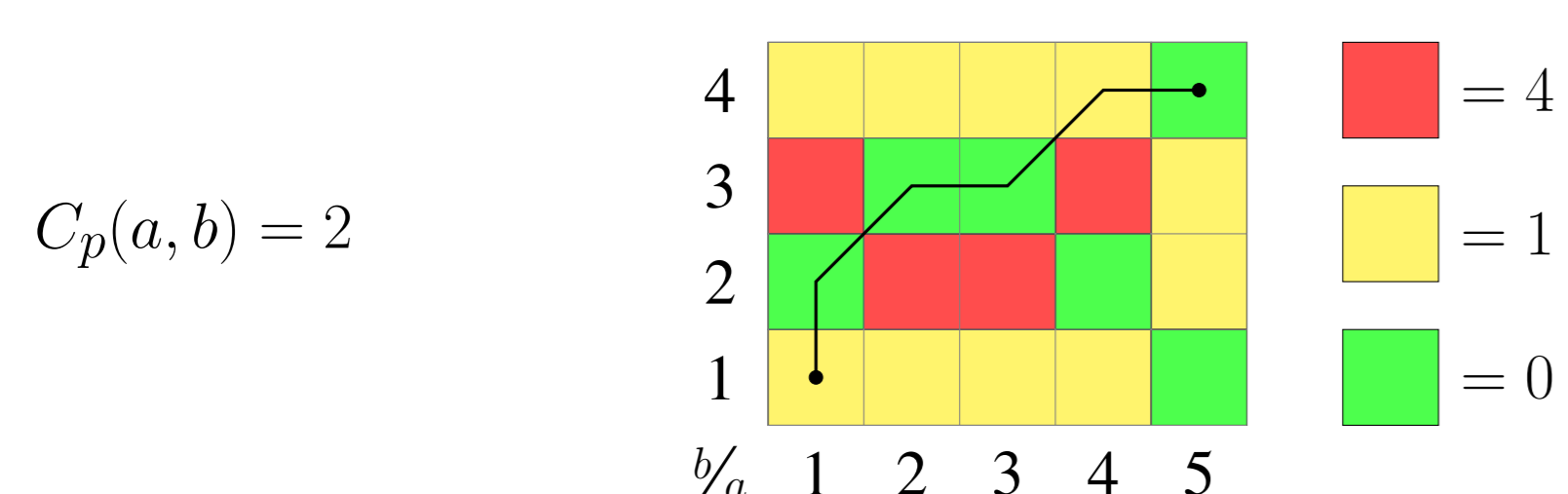
- $p_1 = (1, 1)$ ,
- $p_L = (m, n)$ , and
- $p_{\ell+1} - p_\ell := (i_{\ell+1} - i_\ell, j_{\ell+1} - j_\ell) \in \{(1, 0), (0, 1), (1, 1)\}$  for all  $1 \leq \ell \leq L - 1$ .

**Example:** Time series  $a = (0, 2, 2, 0, 1)$  and  $b = (1, 0, 2, 1)$ .



The *cost*  $C_p(x, y)$  of warping path  $p = (p_1, \dots, p_L)$  is defined as

$$C_p(x, y) := \sum_{\ell=1}^L (x_{i_\ell} - y_{j_\ell})^2.$$

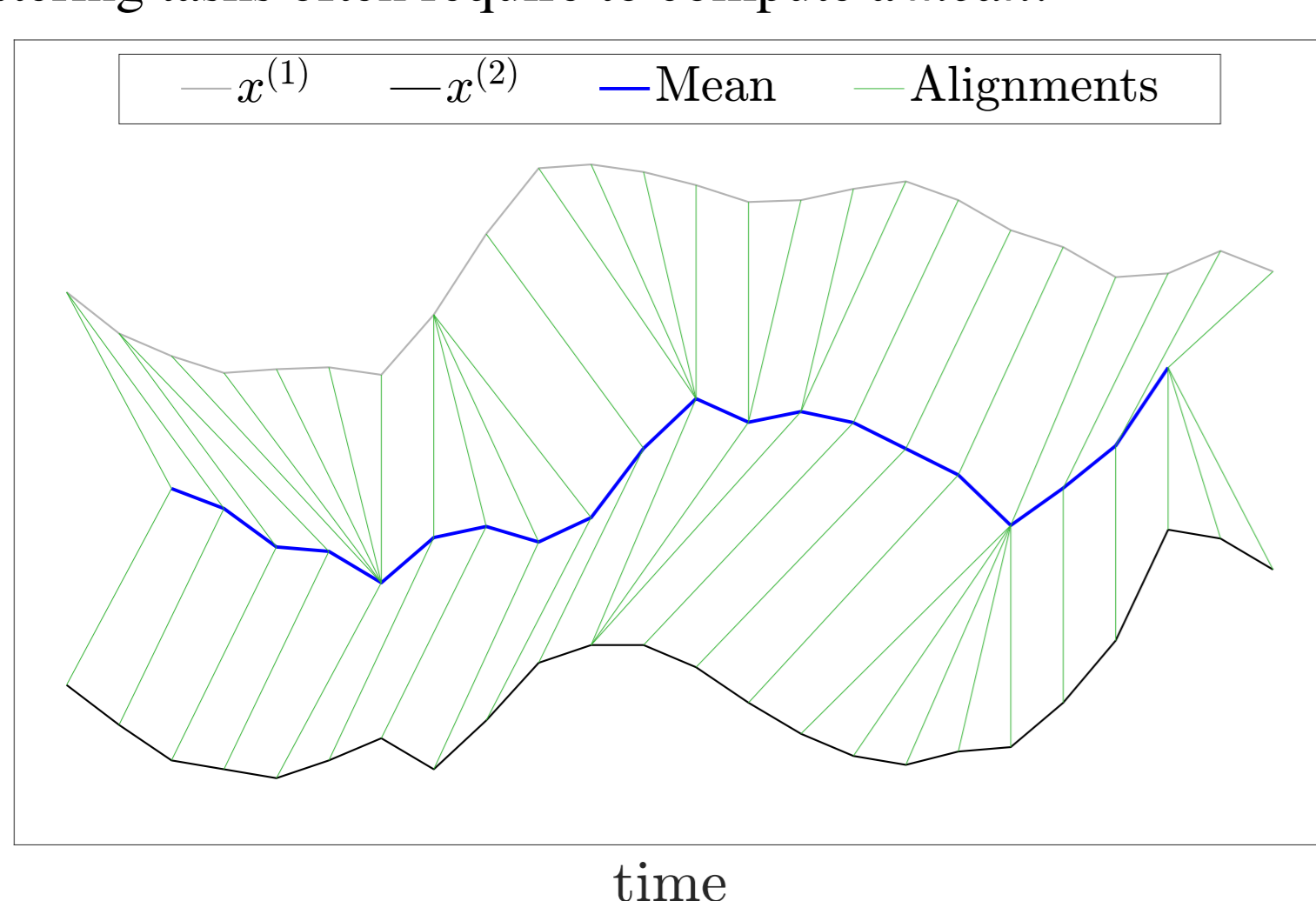


The *dtw-distance* between  $x = (x_1, \dots, x_m)$  and  $y = (y_1, \dots, y_n)$  is

$$\text{dtw}(x, y) := \min_{p \in \mathcal{P}_{m,n}} \left\{ \sqrt{C_p(x, y)} \right\}.$$

( $\mathcal{P}_{m,n}$  is the set of all warping paths of order  $m \times n$ .)

Clustering tasks often require to compute a *mean*.



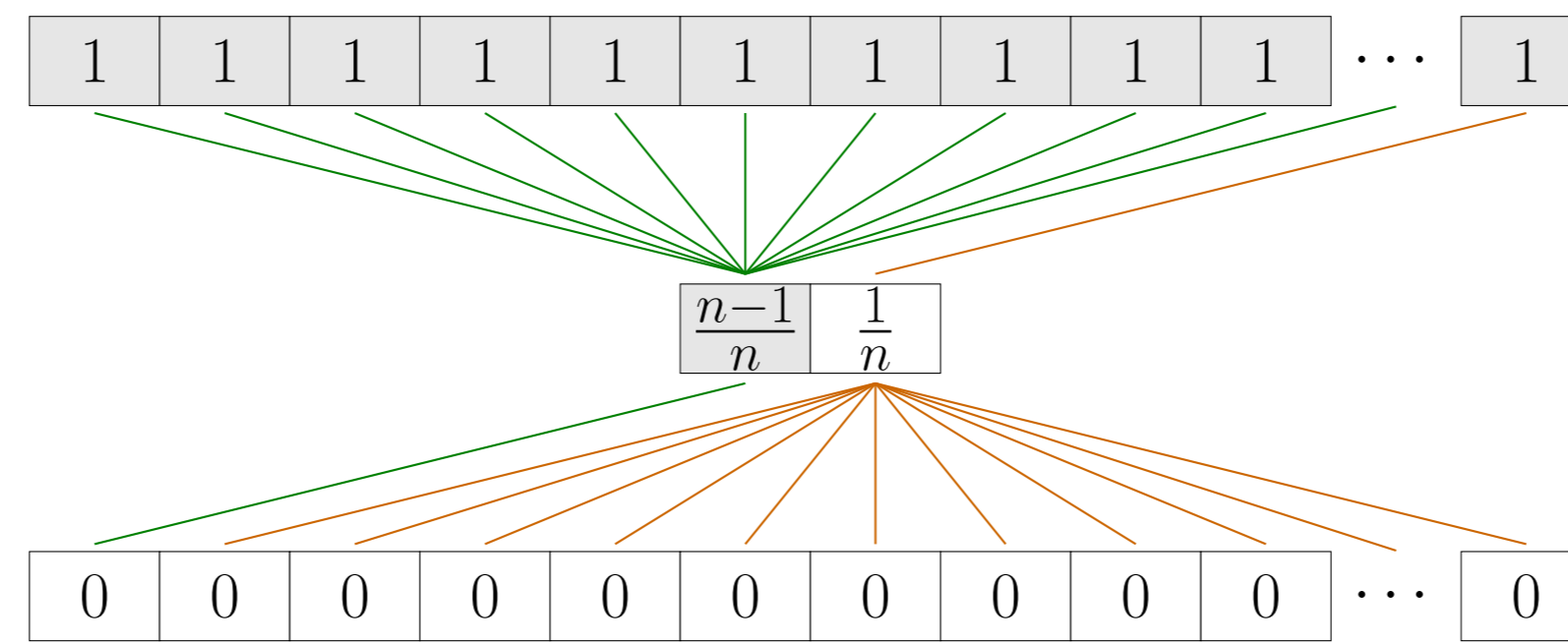
**Figure 1:** Mean of two time series from the ItalyPowerDemand dataset. The time series have been shifted along both axes for clearer presentation of the alignments.

## DTW-MEAN

**Input:** Sample  $\mathcal{X} = (x^{(1)}, \dots, x^{(k)})$  of  $k$  univariate rational time series.

**Task:** Find a univariate rational time series  $z$  that minimizes the Fréchet function

$$F(z) = \frac{1}{k} \sum_{i=1}^k (\text{dtw}(z, x^{(i)}))^2.$$



**Figure 2:** Example of a mean of length two of two time series of length  $n$ .

## Our Contributions

- First *exact* algorithm running in  $O(n^{2k+1}2^k k)$  time
- *Benchmark* of existing heuristics
- $O(n^3 k)$ -time algorithm computing a *binary mean* of binary time series

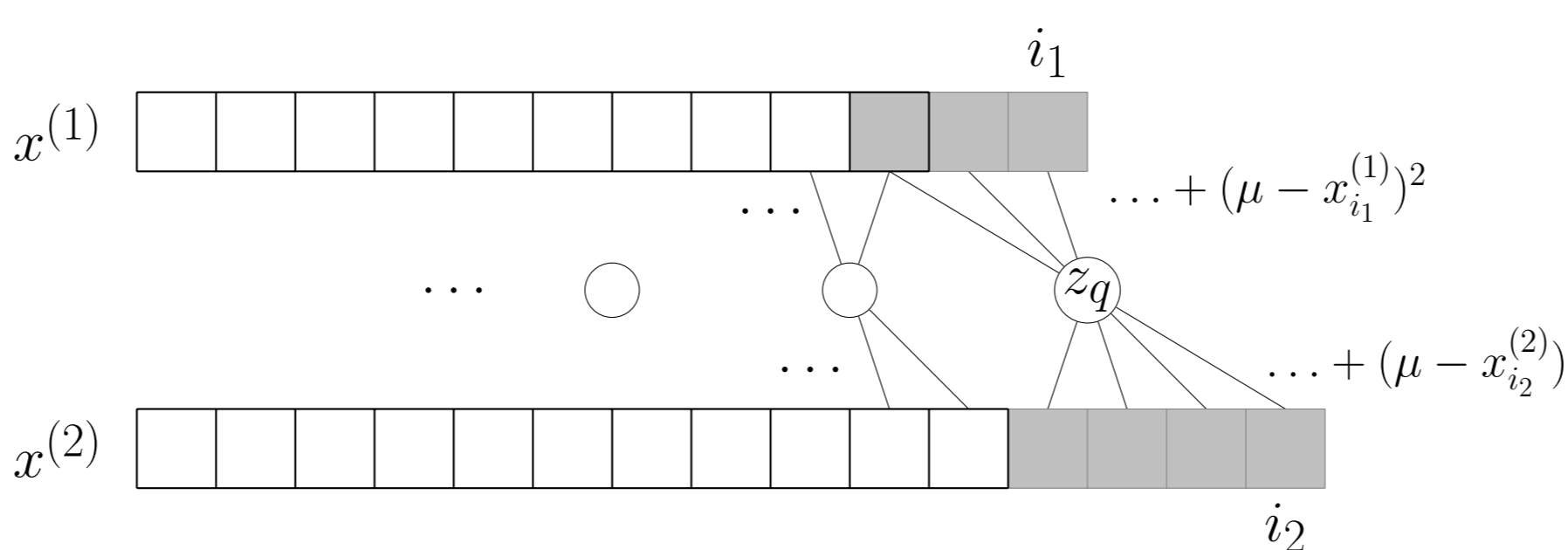
## Theorem

A mean of  $k$  time series  $x^{(1)}, \dots, x^{(k)}$  of maximum length  $n$  can be computed in  $O(n^{2k+1} \cdot 2^k \cdot k)$  time.

*Idea:* Use dynamic programming.

Define  $k$ -dimensional table  $C$  of size  $n^k$  storing  $F$ -values of means for all substances.

Iteratively compute each table entry in  $O(n^k \cdot 2^k \cdot nk)$  time.



## Experiments

**Goal:** Assess performance of 5 state-of-the-art heuristics.

| Algorithm                 | Acrr. | Ref.   |
|---------------------------|-------|--------|
| exact dynamic programming | EDP   |        |
| multiple alignment        | MAL   | [3, 4] |
| DTW barycenter averaging  | DBA   | [5]    |
| soft-dtw                  | SDTW  | [2]    |
| batch subgradient         | BSG   | [2, 6] |
| stochastic subgradient    | SSG   | [6]    |

**Table 1:** List of algorithms compared in our experiments.

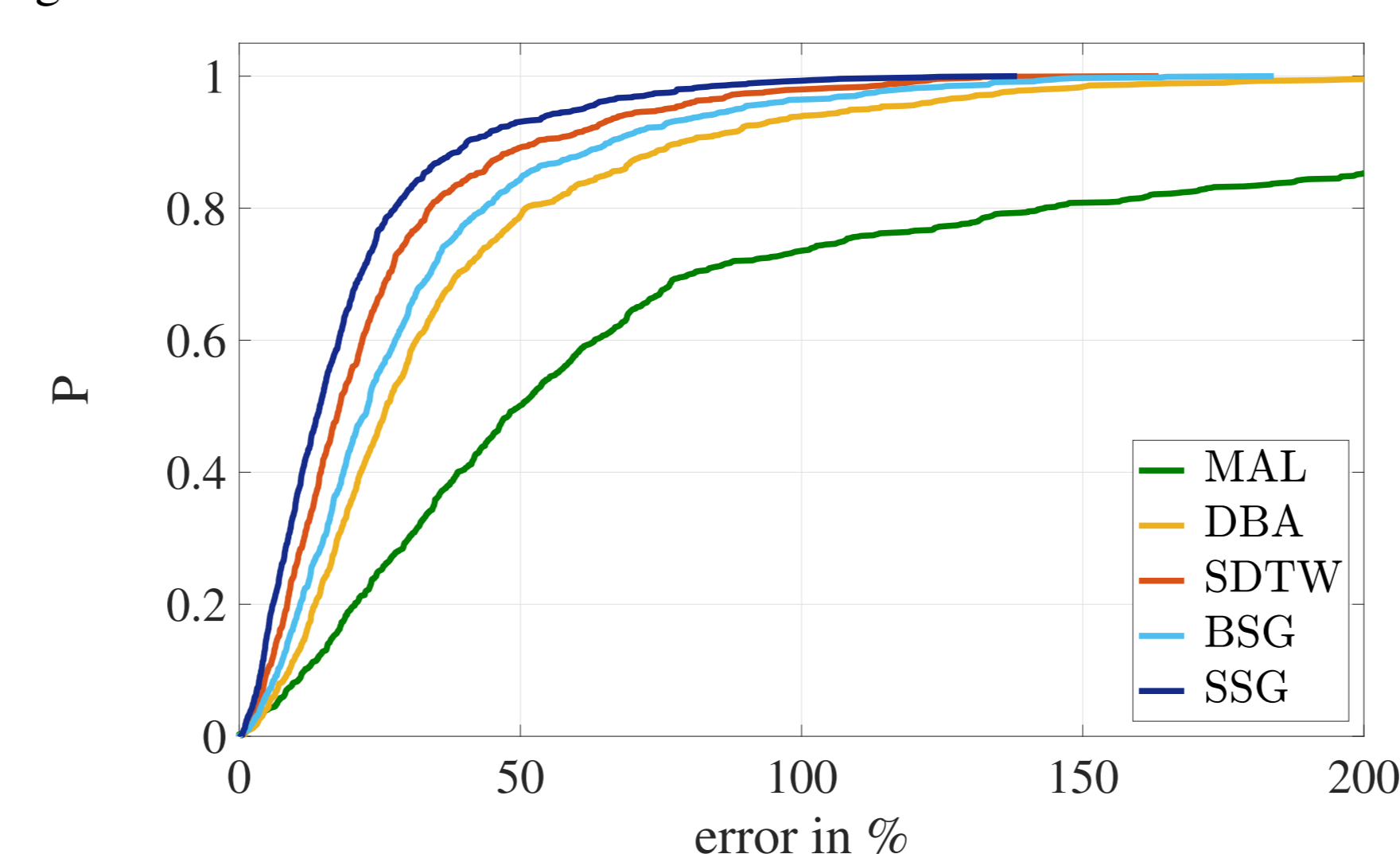
**Data:** 10 datasets from UCR Time Series Classification Archive.

| UCR                           | #    | $L$ |
|-------------------------------|------|-----|
| ItalyPowerDemand              | 1096 | 24  |
| SyntheticControl              | 600  | 60  |
| SonyAIBORobotSurface1         | 621  | 70  |
| ProximalPhalanxTW             | 605  | 80  |
| ProximalPhalanxOutlineCorrect | 891  | 80  |
| MedicalImages                 | 1141 | 99  |
| TwoPatterns                   | 5000 | 128 |
| FaceAll                       | 2250 | 131 |
| ECG5000                       | 5000 | 140 |
| GunPoint                      | 200  | 150 |

**Table 2:** Ten UCR time series data sets. (#: numbers of time series in the data set;  $L$ : lengths of the time series.)

## Experiment 1

Compare algorithms on 1,000 pairs of time series of equal length varying from 24 to 150.



**Figure 3:** Results of experiment E1.

Error (%) of algorithm  $A = 100 \cdot (F_A / F_{\text{opt}} - 1)$

$F_A = F$ -value of solution found by  $A$ ,  $F_{\text{opt}} = \text{optimal } F$ -value (DP)

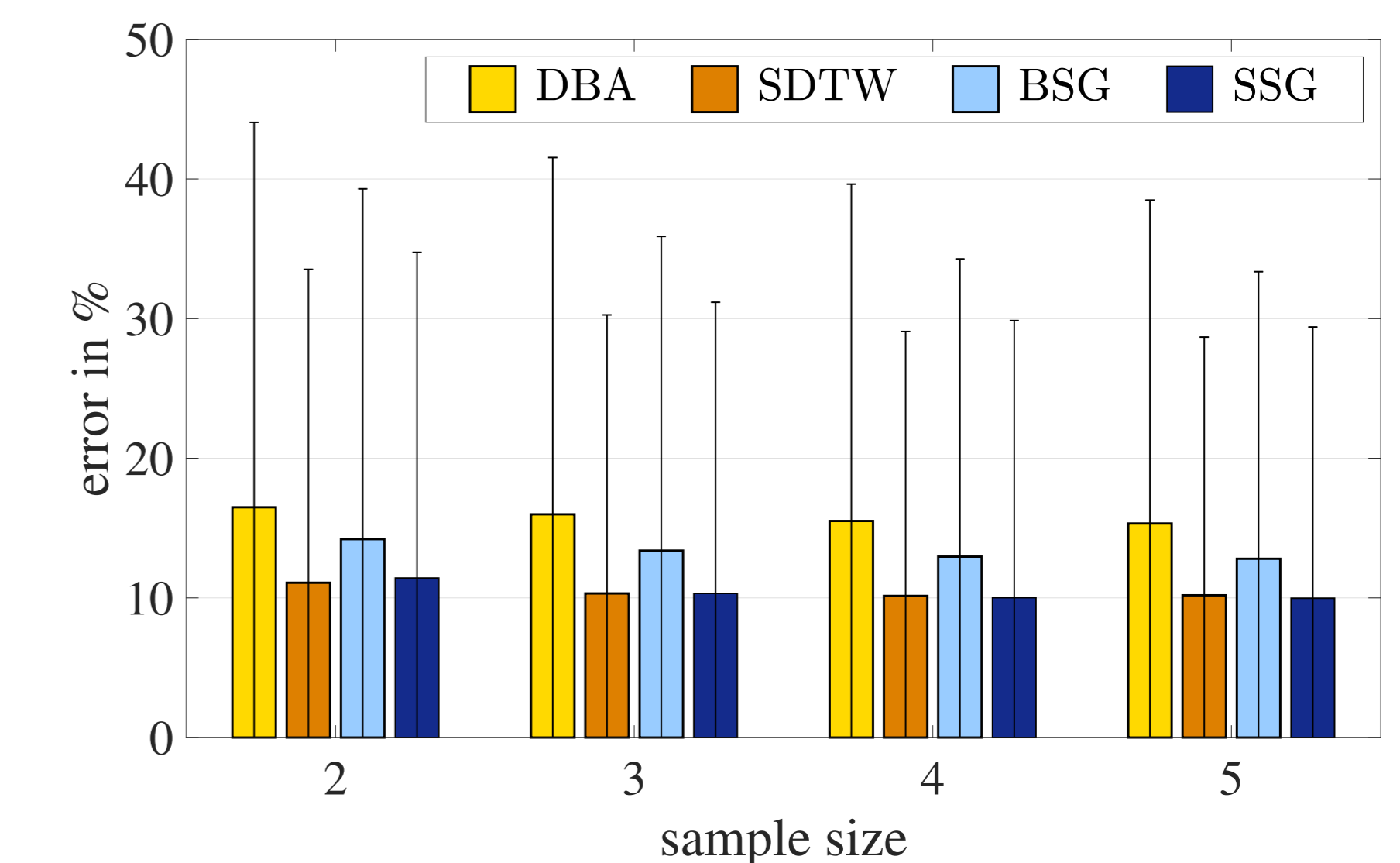
|      | average error percentage | standard deviation | maximum error percentage | # of optimal solutions found |
|------|--------------------------|--------------------|--------------------------|------------------------------|
| MAL  | 114.2                    | 175.1              | 1093.9                   | 3                            |
| DBA  | 37.1                     | 34.7               | 274.3                    | 0                            |
| SDTW | 24.7                     | 23.2               | 163.5                    | 0                            |
| BSG  | 30.6                     | 27.3               | 184.0                    | 1                            |
| SSG  | 19.5                     | 18.8               | 138.3                    | 0                            |

**Table 3:** Overview of the results from experiment E1.

The heuristics perform rather poorly with an average error percentage of at least 19% and a maximum error percentage of at least 138%.

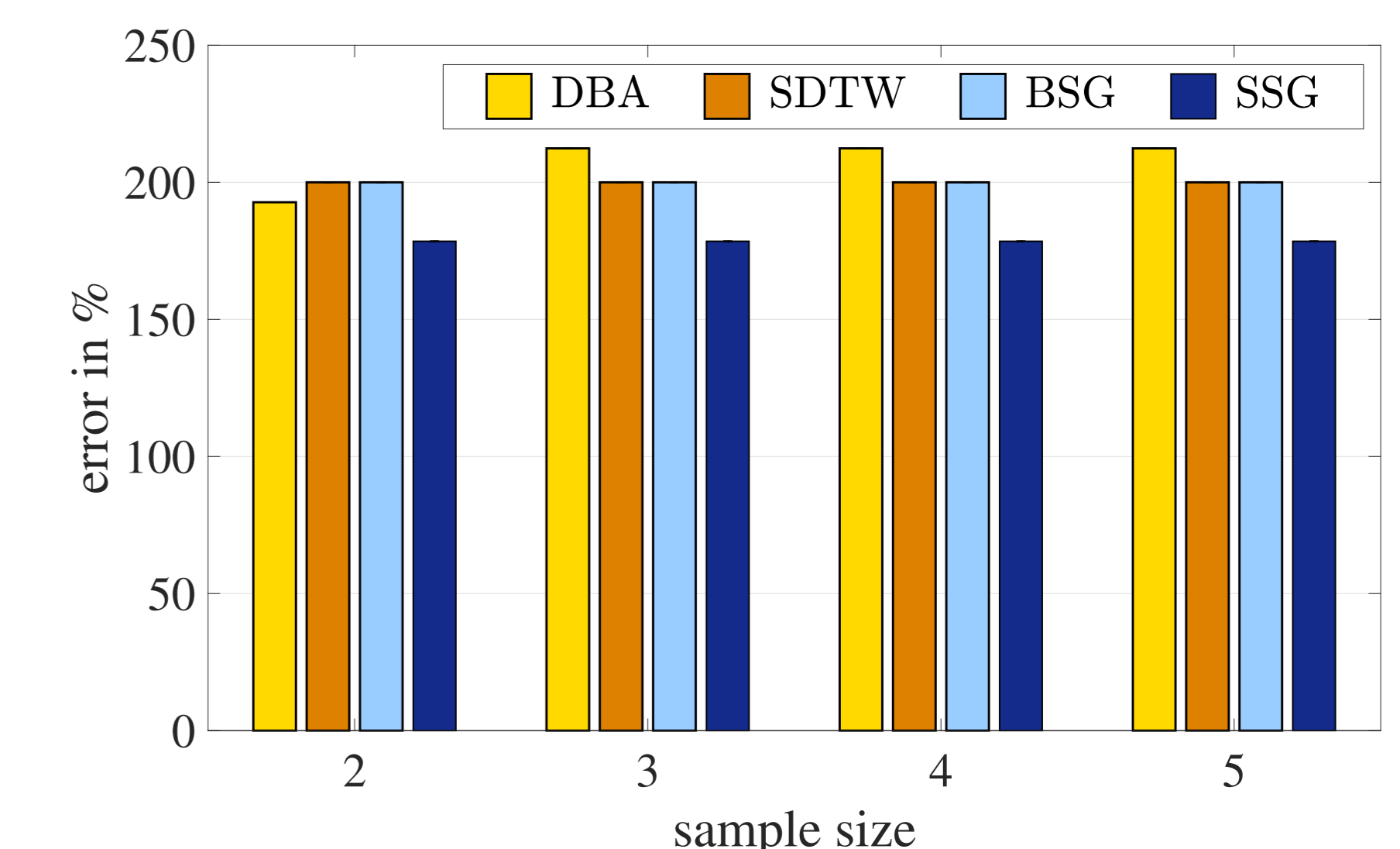
## Experiment 2

Compare algorithms on 1,000 samples of  $k$  (downsampled) time series of length 8 for each  $k = 2, \dots, 5$ .



**Figure 4:** Results of experiment E2. Shown are the error percentages as a function of the sample size. Average error percentage and standard deviation.

The heuristics on average still deviate by at least 10% from the exact solution in all cases. All heuristics slightly improve on average with increasing sample size. A similar statement can be made for the standard deviation, which is still at a high level.



**Figure 5:** Results of experiment E2. Shown are the error percentages as a function of the sample size. Maximum error percentage.

In contrast, there is no visible trend with respect to the maximum error percentage.

## Conclusion and Open Questions

- DTW-MEAN is a challenging (combinatorial) optimization problem solvable in  $O(n^{2k+1}2^k k)$  time (polynomial time for constant  $k$ )
- State-of-the-art heuristics perform rather poorly
- A binary mean of binary time series can be found in polynomial time

## Open Questions:

*Practical:*

- Improve running time and find better heuristics
- Study characteristics (typical length, uniqueness)
- Performance of exact means in applications?
- Alternative mean definitions?

*Theoretical:*

- Polynomial-time solvable for fixed-length time series?
- Prove approximation guarantees

**Remark:** DTW-MEAN was recently proven to be NP-hard, W[1]-hard w.r.t  $k$ , and not  $n^{o(k)}$ -time solvable (assuming ETH) [1].

## References

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